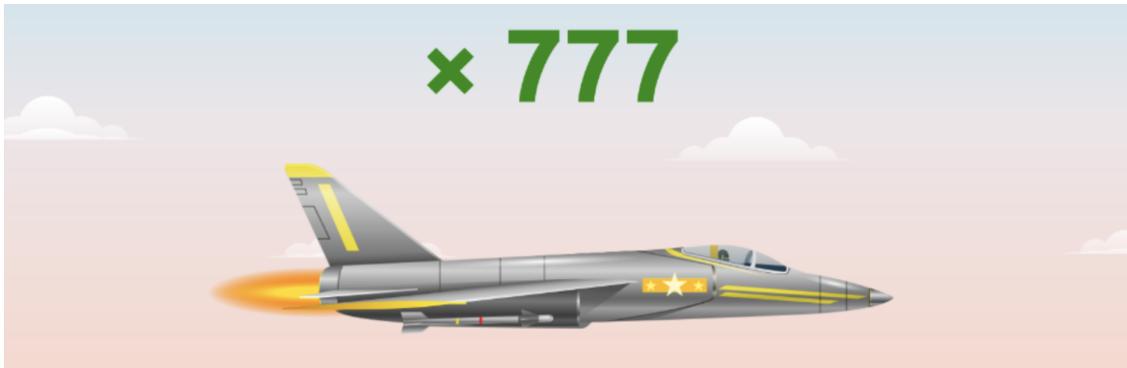


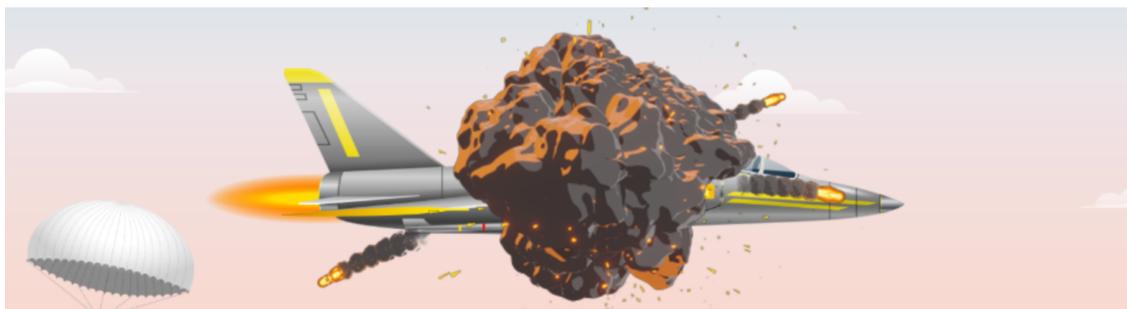
## What is F777 Fighter?

F777 Fighter is a new and unique type of online games, made in military aircraft design. It is a multiplayer game that has many similar features with crash games. In this game the multiplier coefficient is constantly growing from the start of the game session till the F777 Fighter crash.



**F777 Fighter aircraft**

The objective of F777 Fighter is to take the Win with the highest possible multiplier coefficient prior to the crash of F777 Fighter aircraft. The Win is the player's bet multiplied by the multiplier coefficient.



**F777 Fighter aircraft crash**

Under the crash of F777 Fighter aircraft is meant any hit, shoot, cripple or other animations that results in F777 Fighter aircraft explosion.

## How to start the game round?

F777 Fighter is a multiplayer game and several players play the game session simultaneously. The game session starts irrespective whether You have started a game round and accordingly take part in it. This means that You can see F777 Fighter aircraft flying and crashing, as well as other game animations and results of other players without starting the game round.

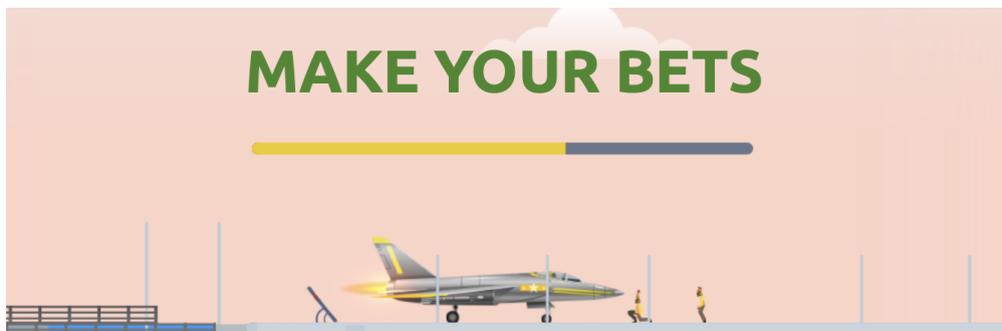
Under the game session is meant a period from the moment after a first multiplier coefficient appears on the screen to the moment of the F777 Fighter aircraft crash.

You can start a game round only after You made a bet prior to its start. The game round starts with the game session. The game round period lasts from the moment after a first multiplier coefficient appears on the screen to the moment of the F777 Fighter aircraft crash or your click on the Take button (your click on the last Take button - in the case when 2 bets were made prior to start of such game round), whichever occurs first.

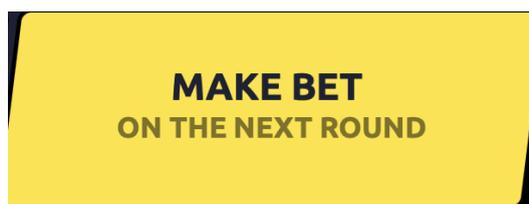
In order to start a game round, You have to make a bet by setting the value of your bet and clicking on the Make Bet button. Each game round You play in - is subject to your bet, meaning each time You start a game round, a bet amount indicated in the Bet sector is deducted from your balance.

## Bet Rules

The bet can be made only prior to the start of the game round, namely during the fixed time for making the bets or after You finished the game round - for the next game round only. You can cancel your bet by clicking on the Cancel button prior to the start of the game. No bet can be made or changed or cancelled after the start of the game round. By clicking on the Cancel button, You return your balance and account to the pre-bet stage, meaning the bet amount is returned to your balance. Please pay attention that clicking on the Cancel button may affect some wagers and/or bonuses connected with canceled bets, namely they may be deemed void.



**Fixed time for making bets scale**



**Make Bet button**

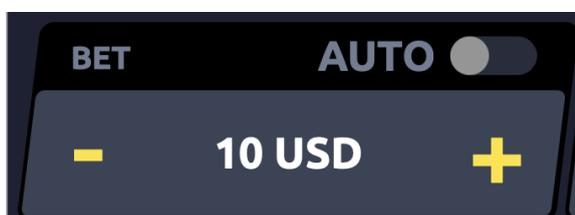
makes the bet for the next game round



**Cancel button**

cancels the bet for the next game round

You can make a bet by setting the value of your bet with corresponding "+" and "-" buttons in the Bet sector or by entering the bet amount with your keyboard (after clicking on the bet value) or by clicking on any of the buttons indicating the predetermined value of bet, located on the right of the Make Bet button.



**Bet sector**

"+" and "-" buttons allow to set the bet value



**Predetermined bet value buttons**

each sets the bet value

The bet value is indicated in the Bet sector in the currency in which You play on the platform.

### Max Bet

You can choose the maximum value of the bet by clicking on the Max Bet button.

### More than one bet

F777 Fighter game offers You an opportunity to make 2 bets simultaneously and win more. To enable this feature You have to click on the "+" button that is located on the right of the Make Bet button and the second Bet sector will automatically appear.

In order to make a second bet You have to make all the actions as for the first bet in the second Bet sector, namely set the value of the bet and click on the Make Bet button that corresponds to the second bet.

The first and the second bets are not connected, You can set different values for each bet, as well as to make only one of the bets. In order to close the second Bet sector You have to click on the "X" button located on the right of the Make Bet button.



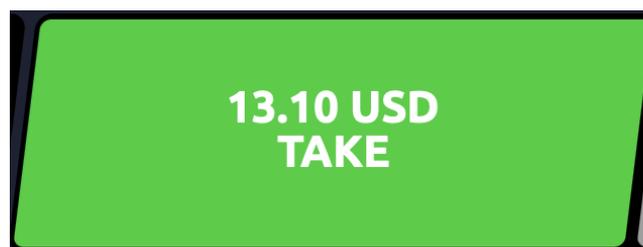
"+" button near the Make Bet/Cancel button enables the second Bet sector



"x" button near the Make Bet/Cancel button disables the second Bet sector

## How to take the Win?

In order to take the Win You have to click on the Take button prior to the moment of the F777 Fighter crash. The game round will be automatically ended after clicking on the Take button. In the case when the F777 Fighter crash occurred first, You lose the game round and the bet or bets (in the case when 2 bets were made) made to start this game round.



### Take button

allows to take the Win;  
appears after the start of the game round and is available till the F777 Fighter crash or taking the Win, whichever occurs first

The Win is your bet multiplied by the multiplier coefficient indicated on the game screen. The Win amount is indicated on the Take button.

In the case You made 2 bets prior to the start of game round 2 Wins may be taken.

By clicking on the Take button You take only Win that is indicated on this particular Take button. This means that in the case when You have made 2 bets for the game round and clicked the Take button located in either Bet sector, You take only the Win amount indicated on clicked Take button and the Win allocated with another Bet sector may be taken later during this game round prior to the F777 Fighter crash.

In the case when no click on the remaining Take button is made prior to the F777 Fighter crash, the bet amount associated with that Bet sector is losted.

## Payout rules

There are no paylines in this game. The payout of Win is made automatically after You clicked on the Take button.

## Auto mode

In this game You can make the bet for each next game round, as well as the take of the Win in each game round to be conducted automatically without clicking on corresponding buttons during the Auto mode session.

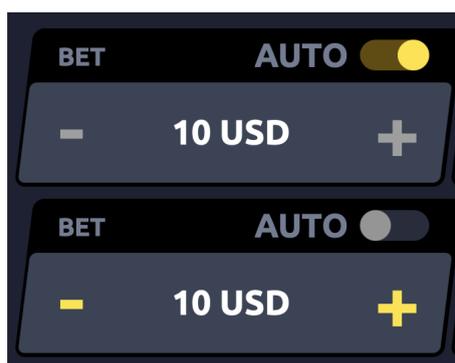
### Auto Bet

In order to activate auto mode for the bet, namely to make the bet be made automatically for each game round (Auto Bet), You have to click on the Auto Bet switch button in the Bet sector to make it active (active button has yellow colour) and set the bet value prior to the end of game round. You can start the Auto Bet session in respect of 1 or two bets by clicking on the Auto switch button in the corresponding Bet sector. The Auto Bet session will start automatically with the next game round.

You can change the value of the bet in the Auto Bet session after taking the Win for the corresponding game round but prior to the F777 Fighter crash in this game round.

During the Auto Bet session You can cancel the bet for the next game round by clicking on the corresponding Cancel button prior to the start of such a game round. Clicking on the Cancel button does not finish the Auto Bet session. In order to stop and finish the Auto Bet session You have to click on the corresponding Auto Bet switch button to make it inactive (inactive button has grey colour).

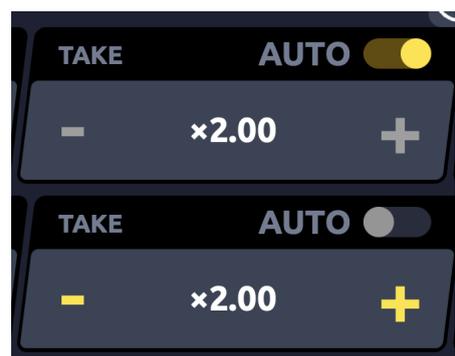
Auto Bet session is automatically finished when set by the player bet amount is higher than the player's balance (not enough cash/other units on your balance to make such a bet).



**Auto Bet switch button - active mode**



**Auto Bet switch button - inactive mode**



**Auto Take switch button - active mode**



**Auto Take switch button - inactive mode**

### **Auto Take**

In order to activate auto mode for the take function, namely to make the take of Win automatically occur when the set multiplier coefficient appear on the game screen (Auto Take), You have to click on the Auto Take switch button in the Take sector to make it active (active button has yellow colour) and set the multiplier coefficient prior to the end of the game round. You can set the multiplier coefficient after the appearance of which the Auto Take will occur by clicking on the corresponding "+" and "-" buttons in the Take sector or by entering the take amount with your keyboard (after clicking on the take value).

You can start the Auto Take session in respect of 1 or two bets by clicking on the Auto switch button in the corresponding Take sector. The Auto Take session will start automatically with the next game round.

You can change the value of the take (multiplier coefficient) in the Auto Take session after taking the Win for the corresponding game round but prior to the F777 Fighter crash in this game round.

During the Auto Take session You can take the Win prior the multiplier coefficient indicated in Take sector will appear by clicking on the corresponding Take button. Clicking on the Take button does not finish the Auto Take session. In order to stop and finish the Auto Take session You have to click on the corresponding Auto Take switch button to make it inactive (inactive button has grey colour).

Auto Take session is automatically finished when set by the player bet amount is higher than the player's balance (not enough cash/other units on your balance to make such a bet).

In the event when You are disconnected, Auto Take and Auto Bet will stop.

Please pay attention that the take of your win in Auto Take mode may occur only after the end of refueling. For example, in the event when your bet - USD 1 and your Auto Take coefficient - 7.00. and the refueling (to which 20% were allocated) started at 6.30. and ended with coefficient 7.56 - your win - USD 7 (bet multiplied by your Auto Take coefficient) will be automatically taken after the end of refueling. And in the event when the refueling ended with F777 Fighter crash - the game round will be deemed to be finished at coefficient 6.30. and no win will be credited to You.

### **Bonus**

In F777 Fighter the aerial refueling aircrafts increase the multiplier coefficient. After the aerial refueling aircraft finished the refueling of F777 Fighter aircraft, the multiplier coefficient that was prior to such refueling increases on the percentage allocated with the aerial refueling aircraft.

For example, when the multiplier coefficient was equal to 7.77 prior to the refueling, after refueling with aerial refueling aircraft to which 20% were allocated, the multiplier coefficient will be equal to 9.32.

Please pay attention to the fact that the bonus is credited only after the end of refueling. In the event when the refueling ends with F777 Fighter crash (meaning the crash is just after the end of the refueling) no bonus will be credited.



**Aerial refueling aircraft**

aerial refueling aircraft increases the multiplier coefficient

## Jackpot

In the F777 Fighter a progressive jackpot (Jackpot) is available. This jackpot is available only in this game and is not connected with any other games. The current value of the Jackpot is displayed on the game screen. When the Jackpot is won, all the winners are notified and the Jackpot value resets to the starting value.

The Jackpot may be won after the multiplier coefficient in the game exceeds 3.00. The exact game session and moment of the Jackpot win is determined by a random number generator. Fighter is the multiplayer game, so the Jackpot may be won by all the players that during the corresponding game session do not end the game round by taking the Win after the multiplier coefficient exceeded 3.00 and prior to the moment when Jackpot win occurred.

The Jackpot win value will be distributed and paid out according to the following formula:

- Jackpot value is divided into parts between the winners according to the proportion of such winner's bet/s value to the sum of bets of all the winners. For example, if You made a bet equal to USD 5 and the sum of bets of all winners (including yourself) is equal to USD 100, You will obtain 5% of the Jackpot value;
- in the event when there is only one winner, such winner takes all the Jackpot value.

Jackpot win payouts shall be calculated on the basis of the Jackpot value according to servers' information. If the communication between the platform and servers where the information on the Jackpot is held fails, the game becomes unavailable, then there shall not be any contributions or claims towards the Jackpot, the Jackpot value remains the same until the communication is resumed. Jackpot wins are subject to verification by the platform and game supplier, only such mutual decisions should be final and no additional correspondence with the players shall be entered into.

## Additional features

In this game You can see your own results for the last game rounds by clicking on the My Bets button, as well as the results of other players by clicking on the Players button. Please pay attention to the fact that by playing this game You agree and give your express and precise consent to display your nickname, Win, as well as your Bet value and multiplier on which the Win was taken.



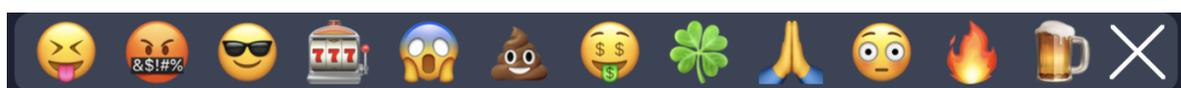
### Players and My Bets buttons

You can also express your feelings and emotions in respect of the game session by clicking on any of the smiley faces. The smiley faces chosen are visible to all the players, please be suave and polite.



### Results bar and Smiley Face button

on the Results bar the multiplier coefficients when the F777 Fighter aircraft crash occurred during the previous game sessions are displayed;  
by clicking on the Smiley Face button You can open the Smiley Face bar



### Smiley Face bar

You can choose any of the smiley face to appear on the game screen

## Reality Check

Please be aware of reality checks. Some reality checks may be conducted by the platform where You play. In the case, when You set some intervals of time for such reality check alert messages, please be aware that your game round will be suspended by the operator. It is your responsibility to examine the rules attributed to reality check, crash game's suspension and renewal by the platform operator prior to starting the game round.

## Additional Information

The following issues and settings may be subject to the terms and conditions of the platform where You play:

- procedures used to manage unfinished games;
- time after which inactive game sessions automatically end.

For more information please refer to the website of the online game platform where You play.

Please pay attention to the fact that on some devices clicking near any symbol, element or any button is equal to clicking on the corresponding button.

In the event of malfunction of the gaming software, all affected game bets are rendered void and all affected bets are refunded. Rendering of bets void means that any wins, including Wins and jackpot wins, as well any other bonuses formed or credited as a result of void bet become void and shall be rendered.

Please pay attention to the fact that the internet connection speed may affect the gameplay

## RTP

Depending on the strategy of the player, the RTP may differ. The RTP in Manual mode (when Auto Take is inactive) including Jackpot is equal to 93-95%. The RTP in Auto Take mode (when Auto Take is active) including Jackpot is equal to 91,5-94,5%.

RTP - means a theoretical statistical percentage of the total money bet in a game that is paid out as winnings over time.

## Game Control



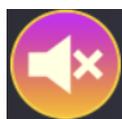
### Menu button:

displays the Menu.



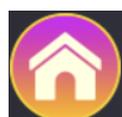
### Rules button:

displays the Game Rules.



### Sound button:

turns sounds on or off.



### Home button:

quits the game and returns to the previous webpage of the online platform.